

## **Chapter 10**

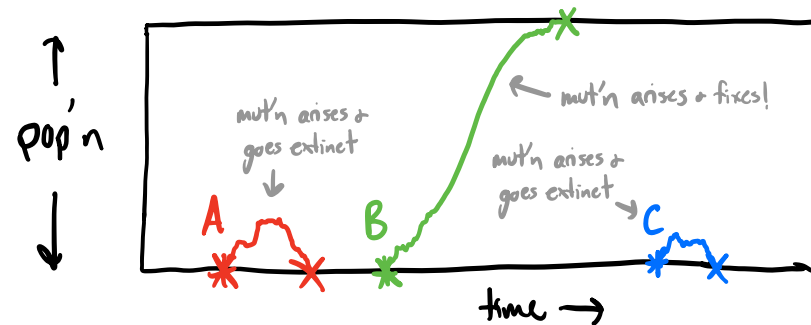
# **Successive mutations regime**

## Successive mutations regime

(i.e., mutation is small correction)

$$\frac{ds(\vec{g})}{dt} = \underbrace{\sim (x-\bar{x})}_{\text{blue}} + \underbrace{\sim L\mu}_{\text{orange}} \xrightarrow{\epsilon} + \underbrace{\sim e}_{\text{purple}} + \underbrace{\sim \frac{\sigma^2}{\sqrt{N}}}_{\text{green}}$$

⇒ i.e. new mutations fix or go extinct before next one occurs...



⇒ @ any given time, only 2 genotypes present:

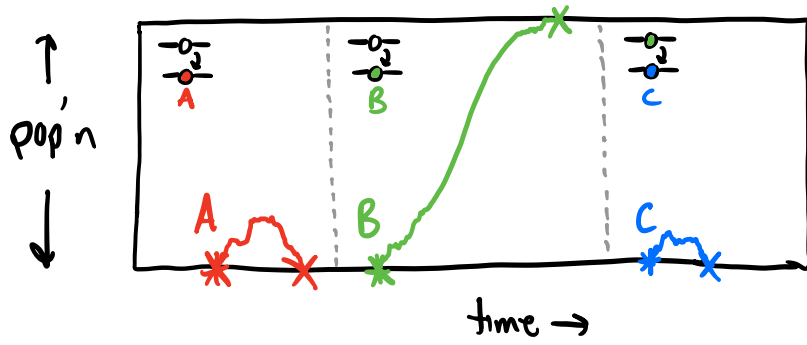
"current wildtype"  $\vec{g}_0 = (1, 0, 1, 1, 0, 0, 0)$

"single mutant"  $\vec{g}_m = (1, 0, 1, 1, 0, 1, 0)$

↓ mutation @ site  $l$

⇒ what can recombination do? Nothing! (on average...)

⇒ then each mut'n looks like  $L=1$   $\begin{pmatrix} -\sigma^2 \\ \sigma^2 \\ +s_{\text{eff}} \end{pmatrix}$  w/  $s_{\text{eff}} \equiv X(\vec{g}_m) - X(\vec{g}_0)$

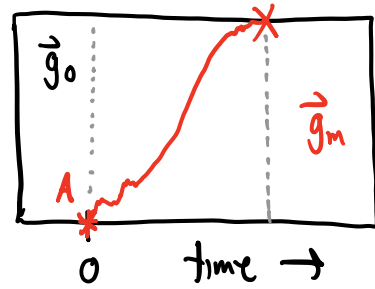


⇒ in this case, know exactly what happens:

(i) w/ prob  $P_{\text{fix}} = \frac{2s}{1 - e^{-2Nes}}$ ,

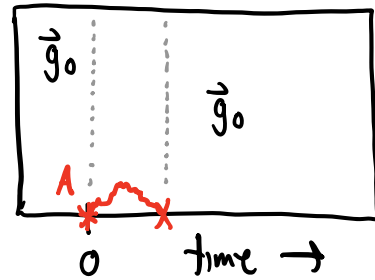
⇒ mutation fixes ("sweeps")

⇒  $\vec{g}_0 \rightarrow \vec{g}_m$ ; repeat!

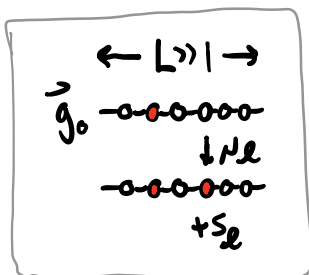


(ii) otherwise, mutation goes extinct

⇒  $\vec{g}_0$  stays put.

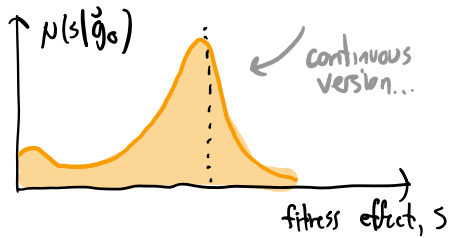
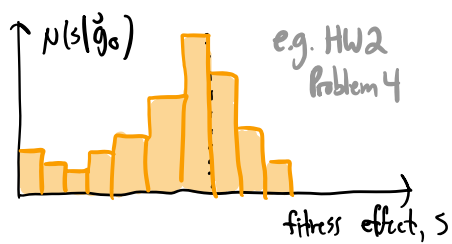


⇒ New: when  $L > 1$ , multiple different mutations are possible...



⇒ useful to define fitness effects

$$S_e \equiv X(\vec{g}_0 + \text{mut'n @ site } e) - X(\vec{g}_0)$$



along w/ distribution of fitness effects ("DFE")

$$\nu(s|\vec{g}_0) \equiv \sum_{\ell=1}^L \nu_{\ell} \delta(s-s_{\ell})$$

↑ technically depends on  $\vec{g}_0$

↓ prob. of drawing a mut'n w/ effect  $s$

⇒ mutations w/ fitness effect  $s$  are produced as Poisson process w/ rate  $N\nu(s)$ .

⇒ if each successful w/ prob  $P_{\text{fix}}(s)$ ,

then successful mutations also Poisson Process

w/ total rate  $R \equiv \int_0^{\infty} N\nu(s) \cdot P_{\text{fix}}(s) ds = \sum_{\ell} N\nu_{\ell} P_{\text{fix}}(s_{\ell})$

⇒ (i) time until next successful mutation is born is:

$T_{\text{est}} \sim \text{Exponential}\left(\frac{1}{R}\right)$  [similar to  $N\mu \rightarrow 0$  case in Chapter 7]

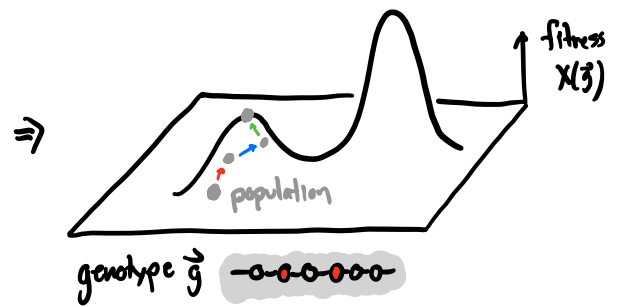
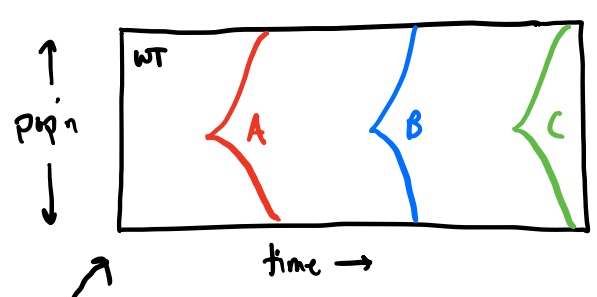
② probability that it was site  $l$ :

$$p_e = \frac{N \mu_e P_{fix}(s_e)}{R} = \frac{N \mu_e P_{fix}(s_e)}{\sum_e N \mu_e P_{fix}(s_e)}$$

③  $\vec{g}_0 \rightarrow \vec{g}_m \Rightarrow$  recalculate  $\mu(s|\vec{g}_m) \Rightarrow$  repeat from ①

When approx is valid: will check carefully below...

$\Rightarrow$  simple algorithm for modeling evolution (not just pop gen)



- ① time until next successful mutation is born  
 $T_{est} \sim \text{Exponential}(\frac{1}{R})$
- ② probability that it was site  $l$ :  
 $p_e = \frac{N \mu_e P_{fix}(s_e)}{R} = \frac{N \mu_e P_{fix}(s_e)}{\sum_e N \mu_e P_{fix}(s_e)}$
- ③ Recalculate local  $\mu(s)$ ; repeat!

"evolution as hill-climbing"

- or -

"evolution as optimization"

Note: even in these simplified settings,

$\Rightarrow$  fundamental limits to optimization picture...

Example: maintaining a useful function

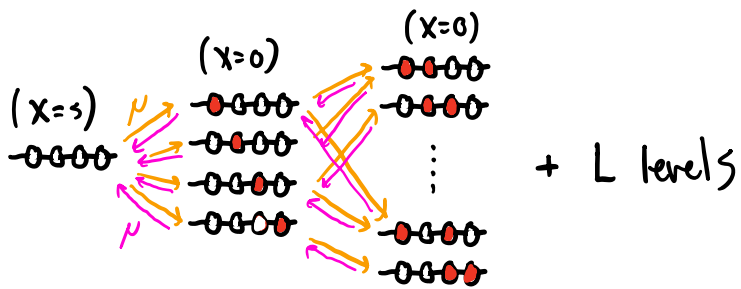


(e.g. for eating some low-level nutrient)

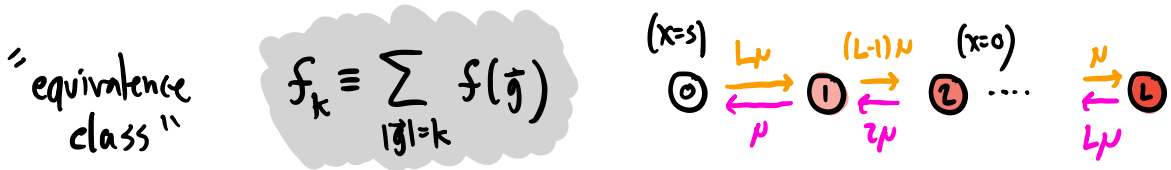
L ways to "break" (each w/ rate  $\mu$ )

$X(\vec{0}) \equiv s; X(\text{else}) \equiv 0$

Genotype network:



Key simplification:



$\hookrightarrow$  can track:  $P_k(t) \equiv \Pr[f_k(t)=1] = \langle f_k(t) \rangle$

How can  $P_k(t)$  change?

$$\underline{k=0}: \quad d_t P_0 = \overbrace{N\mu P_{fix}(s) P_1}^{\text{incoming}} - \overbrace{NL\mu \cdot P_{fix}(-s) \cdot P_0}^{\text{outgoing}} \xrightarrow{t \rightarrow \infty} 0$$

$$\Rightarrow \frac{P_0}{P_1} = \frac{N\mu P_{fix}(s)}{NL\mu P_{fix}(-s)} = \frac{1}{L} e^{2Ns}$$

$$\underline{k=1}: \quad d_t P_1 = NL\mu P_{fix}(-s) P_0 - N\mu P_{fix}(s) P_1 \quad (\text{from } 0 \text{ class})$$

$$+ N \cdot 2\mu \cdot P_{fix}(0) P_2 - N(L-1)\mu \cdot P_{fix}(0) \cdot P_1 \xrightarrow{t \rightarrow \infty} 0$$

$\swarrow \frac{1}{N}$                        $\swarrow \frac{1}{N}$

$$\Rightarrow P_2 = \frac{(L-1)}{2} P_1$$

$$\underline{k=2}: \quad \Rightarrow P_3 = \frac{L-2}{3} \cdot P_2 = \frac{(L-1)(L-2)}{3 \cdot 2} \cdot P_1$$

$$\Rightarrow P_k = \frac{1}{L} \frac{L!}{k!(L-k)!} P_1$$

$$\Rightarrow 1 - P_0 = \sum_{k=1}^L P_k = \frac{1}{L} (2^L - 1) P_1$$

combine w/  $k=0$  equation...

$$\Rightarrow \frac{P_0}{1-P_0} = \exp \left[ \underbrace{2Ns}_{\text{"drift barrier"}} - \underbrace{\log(2^L - 1)}_{\text{"entropy of genotype space"}} \right] = \frac{\text{Pr}(\text{pop'n has function})}{\text{Pr}(\text{broken})}$$

$\Rightarrow$  plug in some #'s: if function maintained  $\geq 90\%$  of time...

$$\Rightarrow \frac{0.9}{0.1} \approx e^2 \leq \exp \left[ 2Ns - \overbrace{\log(2^L - 1)}^{\propto L} \right]$$

$s \geq \frac{1}{N}$  "drift barrier"

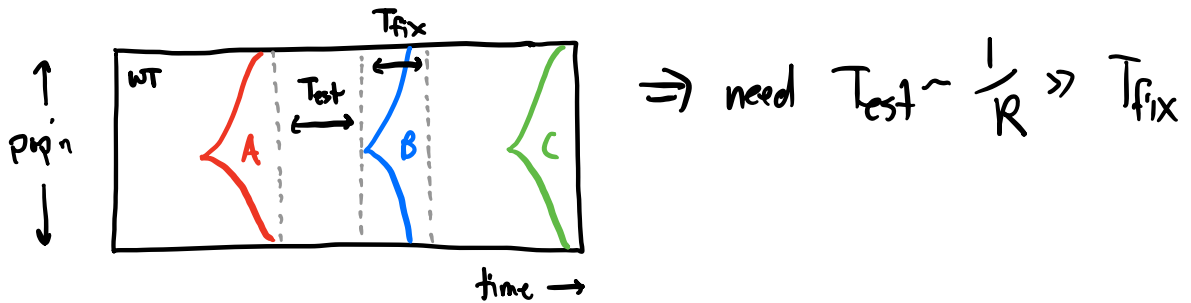
$\rightarrow$  compare to deterministic case:  $\langle f_0 \rangle = 1 - \frac{L\mu}{S}$

$\Rightarrow$  Upshot: evolution is bad @ optimizing shallow fitness gradients...

(hypothesized\* to play a role in mut'n rate evolution,  
protein stability, catalytic efficiency, ...)



When is successive mutations regime a good approx?



E.g. Neutral mutations ( $\mu(s) = U_n \delta(s)$ )

$$P_{\text{fix}}(0) = \frac{1}{N} \Rightarrow R = N U_n \left(\frac{1}{N}\right) = U_n ; T_{\text{fix}} \sim \mathcal{O}(N)$$

$$\Rightarrow \text{need } \frac{1}{U_n} \gg N \Rightarrow N U_n \ll 1 \text{ "weak mutation, weak selection"}$$

E.g. Strongly beneficial mutations ( $\mu(s) = U_b \delta(s-s_b)$ ;  $N s_b \gg 1$ )

$$\Rightarrow P_{\text{fix}}(s) \approx 2s \Rightarrow R = 2N U_b s ; T_{\text{fix}} = \frac{2}{s} \log(Ns)$$

$$\Rightarrow \text{Need } \frac{1}{2N U_b s} \gg \frac{2}{s} \log(Ns) \quad \downarrow \text{ or}$$

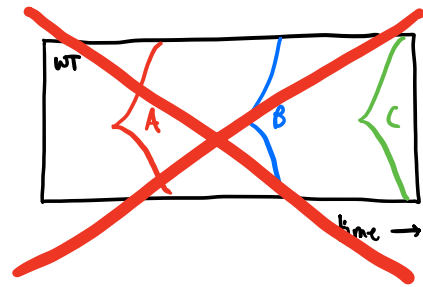
$$N U_b \ll \frac{1}{\log(N s_b)} \text{ "strong selection, weak mutation" ("SSWM")}$$

⇒ what does this look like for some "real" parameter values?

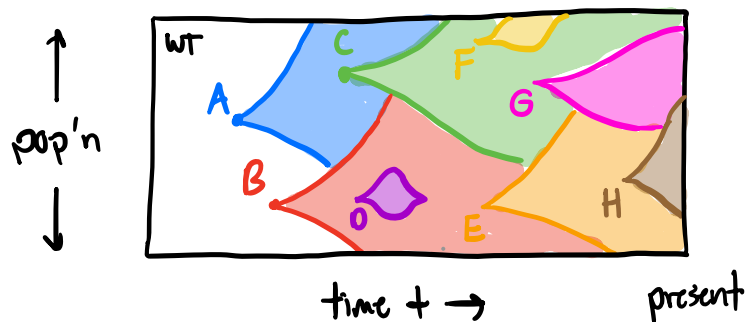
⇒ eg. HW2 problem 4  
 $U_b \sim 5 \times 10^{-6}$ ,  $s_b \sim 0.02$   
just for L.O.F. muts.

⇒ eg. if  $N \sim 10^5 \Rightarrow 4NU_b \log(Ns) \approx 13$

⇒ successive mutations picture does not apply!



⇒ what do things look like instead?



"clonal interference" (will revisit later...)